Abstract

"Creativity and IP in Arts and Sciences- Some economic puzzles and paradoxes"

The creative universe is constantly expanding and so is its dimensionality with new forms of arts and entertainment, new technologies and new scientific specialties. Legal and economic conditions easily get turbulent in the drag of this expansion process, creating all sorts of idiosyncracies, puzzles and paradoxes surrounding legal rights and economic values associated with creators and their creations. This paper is an early stage attempt to probe some of these apparent puzzles and paradoxes, based on a number of widely differing cases, sampled 'diagonally' in the creative space from a wide array of creative forms and also representing or being composed of in some sense basic elementary creations. These sampling criteria hopefully could be used for testing limits to conventional IPRs as well as challenges to conventional economic analysis, and - eventually - for searching and researching, creating and re-creating a more unified theoretical basis for various IPRs, as well as more effective vehicles for the creative process itself.